Candace Rogue

GRC / Risk & Compliance | Career transition

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FUTURE STATE - ILLUSTRATIVE ONLY. The summary and future additions below assume work not yet verified as completed. Do not submit this version until every new claim is true.

GRC career changer with an engineering and technical education background and an independent NIST CSF 2.0 case study. Combines documentation, stakeholder coordination, and risk communication practice to support compliance operations and security awareness.

RELEVANT SKILLS

Transferable skills: documentation, curriculum audits, stakeholder coordination, design standards, product communication, workshop facilitation, Asana, Notion, ClickUp

FUTURE ADDITIONS - COMPLETE AND VERIFY BEFORE USING

Independent GRC case study

Illustrative after completion: Developed a fictional small-business risk register, NIST CSF 2.0 mapping, sample access policy, and evidence checklist.

Security awareness sample

Illustrative after completion: Created an accessible onboarding lesson and a sample vendor-review memo that explains risk and proposed follow-up.

SELECTED EXPERIENCE

Lead UX Design Instructor | General Assembly

Jun 2021 - Oct 2024 | Remote

- Guided 225+ career changers and managed 6 instructional staff, with 100% graduation requirement fulfillment.
- Launched a Design x Engineering capstone connecting UX and software engineering students across teams, timelines, and deliverables.

Founder & Consultant, UX & Development | Rogue Labs

Aug 2014 - Present | Remote

- Lead UX strategy, product design, and Shopify and WordPress development, helping e-commerce clients scale to $100K+ in annual revenue.
- Build design systems with interaction standards, voice and tone guidance, and documentation for client teams.

ADDITIONAL EXPERIENCE

Lead Front End Engineer & Product Manager | Blavity Inc.

Aug 2018 - Mar 2020 | Atlanta, GA

- Led the applications team through the Blavity News redesign; established code review practices and DRY standards.
- Built UI components and design system documentation with Product, Engineering, and Editorial to improve accessibility, consistency, and handoffs.

UX Mentor | Thinkful

Nov 2020 - Aug 2023 | Remote

- Mentored 30+ designers through individualized learning plans and actionable feedback on prototypes, user flows, and iterations.
- Coached designers to communicate design rationale to engineers and cross-functional stakeholders.

Multi-Disciplinary Designer & Developer | Creative Circle

Jul 2016 - Aug 2018

- Designed and developed responsive websites using WordPress, PHP, React Native, and Bootstrap.

Founder, Lead Artist & Facilitator | 501 Rogueland

2019 - Present | Atlanta, GA

- Design, budget, and facilitate recurring Adult Recess workshops that introduce adults to hands-on creative disciplines.

EDUCATION

Designlab | AI in Product Design Certificate | 2026

Howard University | B.B.A. International Business & Marketing, Magna Cum Laude | 2009 - 2013

SELECTED PRESENTATIONS

Codesmith Framework Cohorts | 2017 | Why is UI/UX so Damn Sexy? - UX fundamentals and developer-designer collaboration.

General Assembly Product Leadership | 2022 | Design x Engineering Capstone Results - interdisciplinary learning and design handoffs.